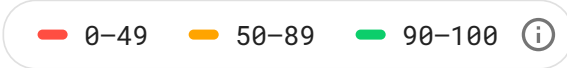


https://ajenkins.me/post/likes/ ANALYZE

MOBILE DESKTOP



https://ajenkins.me/post/likes/



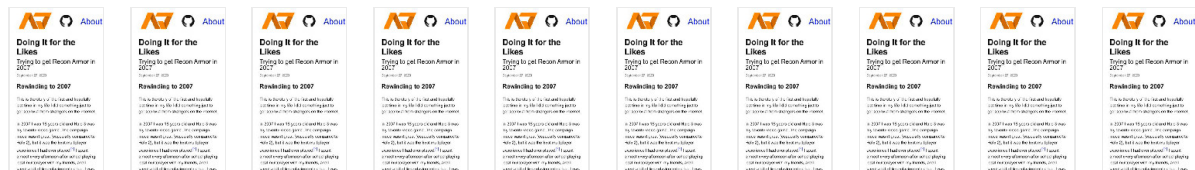
Field Data — The Chrome User Experience Report does not have sufficient real-world speed data for this page.

Origin Summary — The Chrome User Experience Report does not have sufficient real-world speed data for this origin.

Lab Data

Table with 4 columns: Metric, Value, Metric, Value. Includes First Contentful Paint (1.8 s), Time to Interactive (7.7 s), Speed Index (4.6 s), Total Blocking Time (200 ms), Largest Contentful Paint (1.8 s), Cumulative Layout Shift (0.001).

Values are estimated and may vary. The performance score is calculated directly from these metrics. See calculator.



Doing It Likes

Trying to get 2007

September 27, 2020

Rewinding

This is the story of last time in my life get approval from

In 2007 I was 15 my favorite video mode wasn't gre: Halo 2), but it wa experience I had almost every afte local multiplayer spent a bit of tim

Opportunities — These suggestions can help your page load faster. They don't **directly affect** the Performance score.

Opportunity Estimated Savings



▲ Remove unused JavaScript 4.05 s ^

Remove unused JavaScript to reduce bytes consumed by network activity. [Learn more.](#)

URL	Transfer Size	Potential Savings
...en_US/base.js (www.youtube-nocookie.com)	457.2 KiB	340.5 KiB
...www-embed-player.vflset/www-embed-player.js (www.youtube-nocookie.com)	53.1 KiB	39.4 KiB


▲ Properly size images 2.49 s ^

Serve images that are appropriately-sized to save cellular data and improve load time. [Learn more.](#)

URL	Resource Size	Potential Savings
 /static/halo3_logo_forge.jpg (ajenkins.me)	508.6 KiB	415.8 KiB
 /static/ReconArmor.png (ajenkins.me)	569.6 KiB	97.9 KiB

▲ Serve images in next-gen formats 2.49 s ^

Image formats like JPEG 2000, JPEG XR, and WebP often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. [Learn more.](#)

URL	Resource Size	Potential Savings
 /static/ReconArmor.png (ajenkins.me)	569.6 KiB	518.8 KiB

■ Remove unused CSS 0.75 s ^

Remove dead rules from stylesheets and defer the loading of CSS not used for above-the-fold content to reduce unnecessary bytes consumed by network activity. [Learn more.](#)

URL	Transfer Size	Potential Savings
-----	---------------	-------------------

...1a1b48e5/www-player.css (www.youtube-nocookie.com) 48.3 KiB 46.7 KiB


■ Eliminate render-blocking resources ■ 0.15 s ^

Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. [Learn more.](#)

URL	Transfer Size	Potential Savings
/static/index.css (ajenkins.me)	0.9 KiB	180 ms

■ Defer offscreen images ■ 0.15 s ^

Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. [Learn more.](#)

URL	Resource Size	Potential Savings
 /static/halo3_logo_forge.jpg (ajenkins.me)	508.6 KiB	508.6 KiB

Diagnostics — More information about the performance of your application. These numbers don't **directly affect** the Performance score.

▲ Ensure text remains visible during webfont load ^

Leverage the font-display CSS feature to ensure text is user-visible while webfonts are loading. [Learn more.](#)

URL	Potential Savings
...v18/KFOICnqEu....ttf (fonts.gstatic.com)	0 ms
...v18/KFOmCnqEu....ttf (fonts.gstatic.com)	10 ms

▲ Reduce the impact of third-party code — **Third-party code blocked the main thread for 730 ms** ^

Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. [Learn more.](#)

Third-Party

Transfer

Main-Thread

	Size	Blocking Time
YouTube	584 KiB	728 ms
...www-embed-player.vflset/www-embed-player.js (www.youtube-nocookie.com)	53 KiB	517 ms
...en_US/base.js (www.youtube-nocookie.com)	457 KiB	211 ms
...1a1b48e5/www-player.css (www.youtube-nocookie.com)	48 KiB	0 ms
Google Fonts	29 KiB	0 ms
...v18/KFOICnqEu...ttf (fonts.gstatic.com)	15 KiB	0 ms
...v18/KFOmCnqEu...ttf (fonts.gstatic.com)	15 KiB	0 ms

▲ Does not use passive listeners to improve scrolling performance ^

Consider marking your touch and wheel event listeners as `passive` to improve your page's scroll performance. [Learn more.](#)

URL	Location
...en_US/base.js (www.youtube-nocookie.com)	line: 4764

- **Avoid chaining critical requests** — 1 chain found ∨
- **User Timing marks and measures** — 4 user timings ∨
- **Keep request counts low and transfer sizes small** — 15 requests • 1,704 KiB ∨
- **Largest Contentful Paint element** — 1 element found ∨
- **Avoid large layout shifts** — 1 element found ∨
- **Avoid long main-thread tasks** — 4 long tasks found ∨

Passed audits (19) ∨



The **speed score** is based on the lab data analyzed by [Lighthouse](#).

Analysis time: 10/11/2020, 11:02:24 AM

Version: 6.3.0

What's New

Read the latest [Google Webmaster Central posts about performance & speed](#).

Give Feedback

Have specific, answerable questions about using PageSpeed Insights? Ask your question on [Stack Overflow](#). For general feedback and discussion, start a thread in our [mailing list](#).

Web Performance

Learn more about [web performance tools at Google](#).

About PageSpeed Insights

PageSpeed Insights analyzes the content of a web page, then generates suggestions to make that page faster. [Learn more](#).